

Skills

Modo
Adobe Illustrator
Adobe Photoshop
Mocha
Nuke
Zbrush
Maya
Mari
Unity
Adobe Premiere
Adobe Affter Effects

Education

The Digital Animation & Visual Effects School (The DAVE School)

Orlando, FL

Visual Effects Production(2014-2015)

University of Central Florida (UCF) Orlando, FL Intensive English Program (2013-2014)

Corporación de Educación Superior CE-ART Bogotá, Colombia Bachelor of Fine Arts in Graphic Design (2007-2010)

> CODEMA Bogotá, Colombia Caricature (2006)

Lenguages

Spanish English

Experience

3D Artists

KBY Software — Orlando, FI 2017—2018 Training simulator Modeling and texturing Aircrafts set up Unity software

3D Artists

2014 –2015 The Thief of Always (adaptation of the fable written by Clive Barker)

Previs

Modeling and texturing

Lighting and compositing

Owner and Art Director

Dave School - Orlando, Fl

Tiza Group – Bogotá, Colombia 2009 – 2014 Designer and Art Director Managed Responsible for the multimedia design. Finalize art ready for production.

Graphic Design Lecturer

University of Minuto de Dios - Bogotá, Colombia 2011 — 2012

Lectured in the classes of illustration, and printing techniques.

Prepared classes and assignments for sophomore and junior students.

Gave tutorials on Adobe illustrator.

Graphic Designer

2D-Grafica – Bogotá, Colombia 2008 - 2010

Designed and direct different types of web pages Experience in the graphic design industry.

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